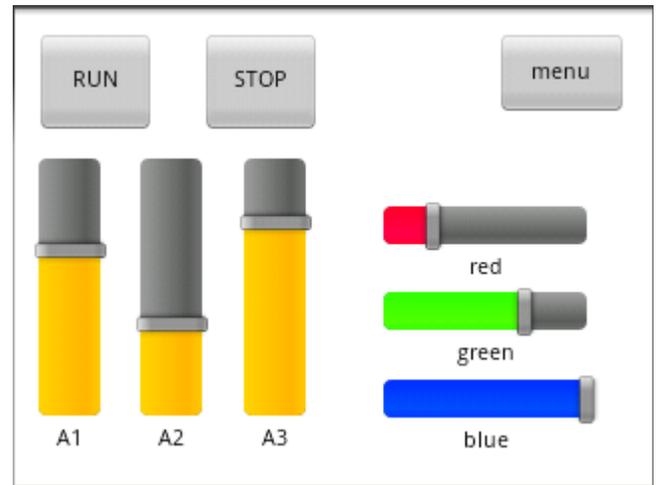
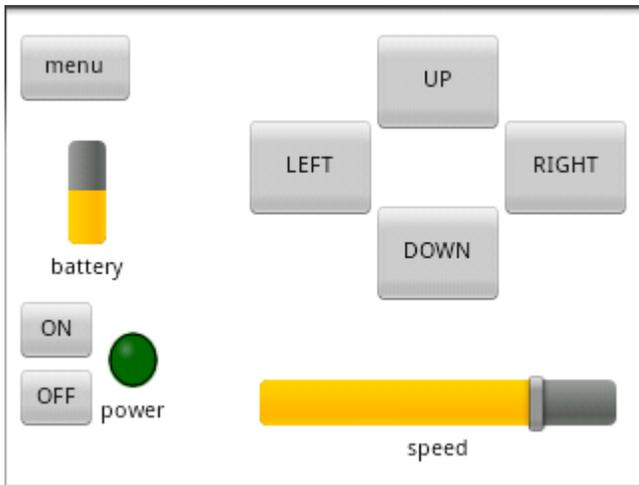


RoboRemo User Manual v1.3

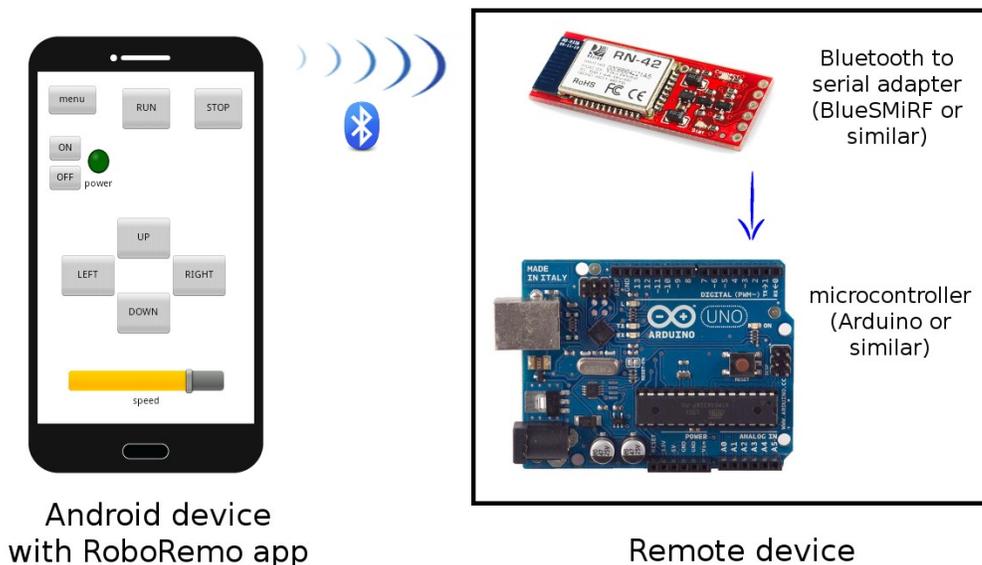


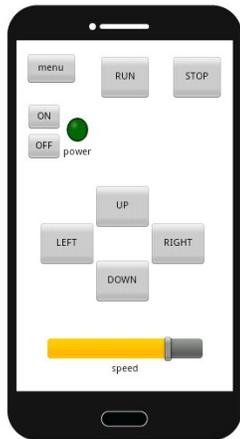
RoboRemo is a user **customizable** remote control application intended mainly for **electronics hobby projects**.

Disclaimer: Don't use RoboRemo for life support systems or any other situations where system failure may affect user or environmental safety.

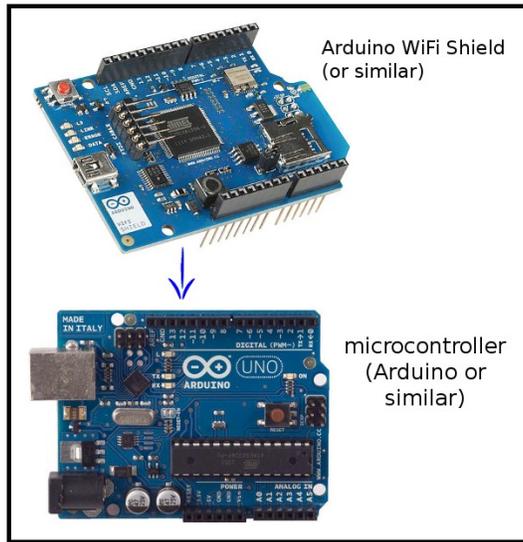
Starting with **version 1.2**, RoboRemo can connect over **Bluetooth**, **Internet** or **WiFi**. Starting with **version 1.3**, you can **modify** the command ending (which is '\n' by default).

To connect over **Bluetooth**, a remote device must contain a **Bluetooth to Serial adapter** like **BlueSMiRF** or similar and a **microcontroller** programmed to interpret commands from RoboRemo. You can also find adapters for **Wifi** or **Ethernet**.

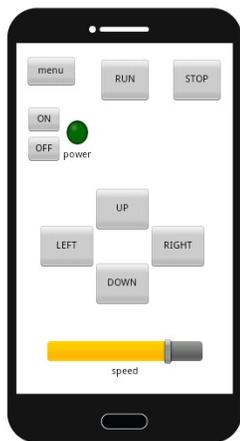




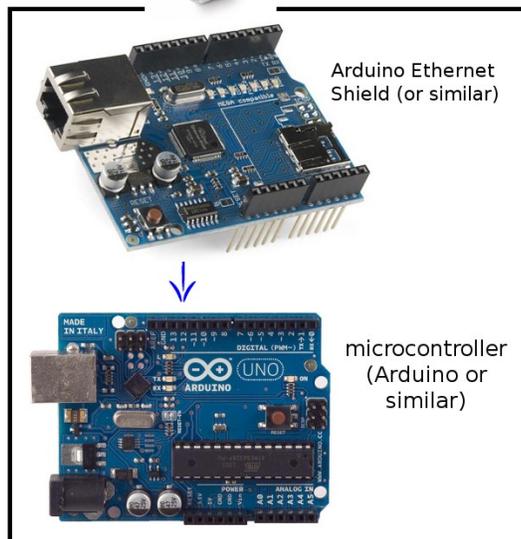
Android device with RoboRemo app



Remote device



Android device with RoboRemo app



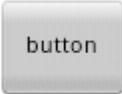
Remote device

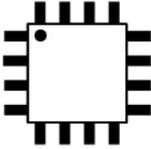
All the **commands** from RoboRemo are **text strings**, ending with **command ending** which is **LF** character '\n' (hex code 0x0A) by default, but **user can change it**. For example if you configure a button to send “abc” when pressed, it will send “abc\n” if command ending is '\n' or it will send “abcqwerty123” if command ending is “qwerty123”. The **command ending** is used by the microcontroller program **to know where each command ends**.

RoboRemo also can receive commands for updating some interface items (for example you can have a battery level indicator to monitor the battery level of the remote device). These **input commands also must end with command ending**.

It is **not** recommended to set command ending to **empty string**, because receiving commands from microcontroller to app will not work properly. (App “will think” that command ends after each received character). However the commands from app to microcontroller will be sent as expected (a button configured to send “abc” will send “abc”).

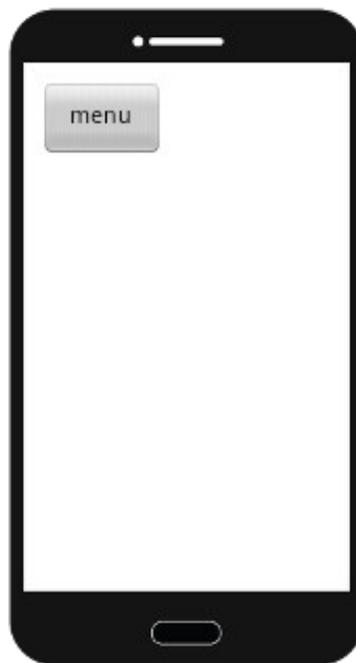
Available interface items:

item name	photo	description
button		Buttons can be used for sending commands to the remote device. A button can be configured to send one command when pressed and other command when released.
slider		Sliders can be used to vary remote device parameters, for example volume control, or motor speed or light intensity.
led		Leds can be used as indicators for remote device states.
level indicator		A level indicator item can be used to display data from remote sensors, for example temperature or battery level.
text log		A text log item is a log screen that can be used to display debug messages from the remote device.

accelerometer (added in version 1.2)		The accelerometer can be used for sending periodically the acceleration measured by the phone's accelerometer. You can set the ids the 3 axes and the repeat (refresh) period.
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Building the interface

First when you open the RoboRemo app, it will look like this:



To edit the interface, click **menu** → **edit ui**.

Now in edit mode, **click on blank** space to add an item, then choose the item type.

Item will appear on screen. You can **move** it by dragging the **top left corner**, and **resize** by dragging the **bottom right corner**.

To edit item options, click on the desired item.

Button edit options:

option	description
copy	Copies the button so you can paste it when adding a new item.
remove	Removes the button.
set text	Sets the text that appears on button.
set press action	<p>For remote action type (default): Sets the string to send to the remote device when you press the button. (RoboRemo will append the command ending to mark the end for each command).</p> <p>For local action type: Sets the local action to execute when you press the button. Local actions: “iface n” is shortcut to select the nth interface. (n from 0 to 7) “echo abc” will simulate the receiving of “abc” command.</p>
set release action	<p>For remote action type (default): Sets the string to send to the remote device when you release the button. (RoboRemo will append the command ending to mark the end for each command).</p> <p>For local action type: Sets the local action to execute when you release the button. Local actions: “iface n” is shortcut to select the nth interface. (n from 0 to 7) “echo abc” will simulate the receiving of “abc” command.</p>
set repeat delay	Sets the button repeat delay in milliseconds. When you hold a button pressed, it will first repeat after this delay. Default is 0 (don't repeat)
set repeat period	Sets the button repeat period in milliseconds. When you hold a button pressed, it will first repeat after delay, then after period. Default is 0 (don't repeat)
set local / set remote	Changes button action type from remote to local, from local to remote. Default is remote.

Slider edit options:

option	description
copy	Copies the slider so you can paste it when adding a new item.
remove	Removes the slider.
set id	Sets the slider id string. For example if id is “s1” and you move the slider to the value 100 and command ending is “\n”, it will send “s1 100\n” (id followed by space followed by value followed by command ending).
set label	Sets the text string to appear under the slider
set min	Sets the minimum value, default is 0.
set max	Sets the maximum value, default is 255.
send when moved / send when released	Sets the slider send mode, default mode it to send when released.
set color	Sets the slider color.
send space / don't send space	Select if you want the slider to send space character after id or not. (added in version 1.2)
auto return / don't auto return	Select if you want the slider to return to its center when released or not. (added in version 1.2)

Led edit options:

option	description
copy	Copies the led so you can paste it when adding a new item.
remove	Removes the led.
set id	Sets the led id string. For example if id is “ledA” and command ending is “end”, you can turn the led on by sending “ledA 1end” from microcontroller, and you can turn it off by sending “ledA 0end”.
set label	Sets the text string to appear under the led
set color	Sets the led color.

Level indicator edit options:

option	description
copy	Copies the level indicator so you can paste it when adding a new item.
remove	Removes the level indicator.
set id	Sets the level indicator id string. For example if id is “batt” and command ending is “\n”, you can set its level to 100 by sending “batt 100\n” from microcontroller.
set label	Sets the text string to appear under the level indicator.
set min	Sets the minimum value, default is 0.
set max	Sets the maximum value, default is 255.
set color	Sets the level indicator color.

Text log edit options:

option	description
copy	Copies the text log so you can paste it when adding a new item.
remove	Removes the text log.
set id	Sets the text log id string. For example if id is “dbg” and command ending is “\n”, you can append the message “qwerty” to the text log by sending “dbg qwerty\n” from microcontroller.
set label	Sets the text string to appear under the text log.

Accelerometer edit options: (added in version 1.2)

option	description
copy	Copies the text log so you can paste it when adding a new item.
remove	Removes the text log.
set x id	Sets the id for x axis. Accelerometer will periodically send the id followed by a space character (or not), followed by a floating point number representing the acceleration on that axis. You can disable an axis by setting the id to empty string.
set y id	Sets the id for y axis.
set z id	Sets the id for z axis.
set repeat period	Sets the repeat (refresh) period in ms for accelerometer. Default is 20.
send space / don't send space	Select if you want the accelerometer to send space character after ids or not.

Menu options:

option	description
connect / disconnect	Connects to a remote device / disconnects from a remote device. Starting with version 1.2, RoboRemo can connect over Bluetooth, Internet or WiFi. To connect to a Bluetooth remote device, it has to be paired. To pair with a Bluetooth device, open Android settings → Bluetooth → search for devices. Pin code for Bluetooth to serial adapter is usually “1234” or “0000”. Select port 1. To connect over internet or WiFi, data connection or WiFi has to be activated from Android settings. Then in RoboRemo app choose menu → connect → internet and select the ip and port.
lock autorotate / unlock autorotate	Locks / unlocks the screen autorotate function for the app.
edit ui / don't edit ui	Enters / exits the interface edit mode.
set char delay	Slow microcontrollers need time to process each character received over serial port. You can set the char delay so that RoboRemo will wait after each character sent.
interface	Opens interface menu.
help	Shows help link.
about	Shows info about the app.
exit	Closes the app.

Interface menu options

option	description
select	Select other interface. RoboRemo has 8 interfaces, numbered 0 to 7.
rename	Rename the current interface.
set connect action	Set a command string to be send to the remote devices after connecting.
set command ending (added in version 1.3)	Change the command ending for the current interface. The default is “\n”. Command ending can also be set to empty string, but it is not recommended.
import	Import an interface from file. Interfaces are stored in the roboremo folder on the SD card. The folder is created automatically at first app start.
export	Export the current interface to a file. Interfaces are stored in the roboremo folder on the SD card. The folder is created automatically at first app start.
clear	Clear the current interface.

New features and fixed bugs

App. version	New features	Fixed bugs
1.2	<ul style="list-style-type: none">- accelerometer support- Internet / WiFi connectivity- option for sliders to return to center when released.	N/A
1.3	<ul style="list-style-type: none">- option to change command ending- string inputs from user are interpreted for escape characters ('t', 'b', 'n', 'r', 'f'). For ' character, enter '\\.	<ul style="list-style-type: none">- fixed interface import / export for interfaces with non-ASCII characters.- fixed text wrapping and auto scrolling when resizing text logs.